626-365-2415 San Francisco, CA

### **Experience**

### Industrial Craft I Contract Industrial Designer I San Francisco, CA

Dec 2023 - Current

- Contributed to surgical robotic cart design in a fast-paced environment
- Collaborated with mechanical and clinical engineers to address complex mechanical and ergonomic constraints for-first-in human production and testing
- Created high-quality product visuals to secure contracts from CEO and investors

### **LEAPX I Contract Industrial Designer I Remote**

Sept 2023 - Dec 2023

- Contributed to concept generation, development, and early DFM phase of a height-adjustable desk for designers
- Key contributor to user behavioral-driven study to determine final direction
- Defined the final industrial design language for production

## BEBOP I Contract Industrial Designer I San Francisco, CA

May 2023 - Sept 2023

- Adapted to both ambiguous and clear directions on diverse projects, from home appliances to portable accessories
- Generated concepts for startup brands through research, sketching, 2D design, CAD, and rendering

## Normal Objects I Contract Industrial Designer I Los Angeles, CA

Aug 2022 - May 2023

- Co-led DFM development of a lamp design
- Responsible for mid to high fidelity functional prototyping and testing
- Collaborated with ME, EE, and PM to refine product solutions
- · Creative problem-solving to adapt to challenging economic climate
- Helped to reduce costs by 40% and simplified assembly and manufacturing

#### Lifestyle design I Industrial Design Intern Santa Barbara, CA

Jan 2021 - Apr 2021

- Involved in concept generation and visualization for eyewear design and brand language redesign
- Researched, brainstormed, ideated, and rapid prototyped DFM concepts for outdoor and van life products

#### **Education**

# ArtCenter College of Design Bachelor of Science in Product Design

2018 - 2022

ASUS Sponsored Project - IP got purchased

### Skills

**Design**: Concept development / Product development / Complex problem solving / Storytelling / CAD / Product visualization / Trend analysis / Rapid prototyping / Sketching / Photoshop

**Software:** Procreate / Solidworks / Fusion 360 / Gravity sketch / Keyshot / Illustrator / InDesign / Photoshop / Keynote / Miro / Microsoft Office